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Working memory and high-level cognition in children: An analysis of timing and accuracy in complex span tasks



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ABSTRACT

This study examined working memory (WM) using complex span tasks (CSTs) to improve theoretical understanding of the relationship between WM and high-level cognition (HLC) in children. A total of 92 children aged 7 and 8 years were tested on three computer-paced CSTs and measures of nonverbal reasoning, reading, and mathematics. Processing times in the CSTs were restricted based on individually titrated processing speeds, and performance was compared with participant-led tasks with no time restrictions. Storage, processing accuracy, and both processing and recall times within the CSTs were used as performance indices to understand the effects of time restrictions at a granular level. Restricting processing times did not impair storage, challenging models that argue for a role of maintenance in WM. A task-switching account best explained the effect of time restrictions on performance indices and their interrelationships. Principal component analysis showed that a single factor with all performance indices from just one CST (counting span) was the best predictor of HLC. Storage in both the participant-led and computer-paced versions of this task explained unique and shared variance in HLC. However, the latter accounted for more variance in HLC when contributions from processing time were included in the model. Processing time in this condition also explained variance above and beyond storage. This suggests that faster processing is important to keep information active in WM; however, this is evident only when time restrictions

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are placed on the task and important when WM performance is applied in broader contexts that rely on this resource.

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Introduction

Working memory (WM) is commonly defined as the cognitive system responsible for the temporary storage and processing of information. Understanding individual differences in children's WM in primary school is important because they can explain variability in high-level cognition (HLC), including reading (Gathercole, Alloway, Willis, & Adams, 2006; Seigneuric, Ehrlich, Oakhill, & Yuill, 2000; Towse, Cowan, Horton, & Whytock, 2008) and mathematics (Alloway & Passolunghi, 2011; Berg, 2008; Bull & Scerif, 2001; Cragg, Richardson, Hubber, Keeble, & Gilmore, 2017; Swanson & Beebe-Frankenberger, 2004). Similarly, WM deficits in primary school children are linked to mathematical learning difficulties (Andersson & Lyxell, 2007; Geary, Hoard, Byrd-Craven, Nugent, & Numtee, 2007; Iuculano, Moro, & Butterworth, 2011; Passolunghi & Cornoldi, 2008; Passolunghi & Siegel, 2004), reading disabilities (Gathercole et al., 2006), language impairments (Henry & Botting, 2017), and general learning difficulties (Gathercole & Pickering, 2000; Henry & MacLean, 2002).

Empirical investigation of models of WM can address controversies regarding the value and effectiveness of metacognitive WM strategies training to improve classroom performance (e.g., Gathercole, Dunning, & Holmes, 2012; Holmes & Gathercole, 2014; Partanen, Jansson, Lisspers, & Sundin, 2015; Shipstead, Hicks, & Engle, 2012). Although there is agreement that WM is responsible for the coordination of processing and storage, there are different accounts of how this system operates (see Gathercole & Alloway, 2006, for a review). The influential multicomponent model of WM (Baddeley & Hitch, 1974; Baddeley, 1986, 2000) describes a modality-free control system (i.e., the central executive) with two modality-specific subsystems responsible for the temporary storage of phonological and visuospatial material. Processing and storage share resources from the central executive; however, because the resources are limited, increased memory load reduces capacity for processing and, conversely, increased cognitive load during processing (e.g., more complex or numerous stimuli) reduces capacity for storage. However, according to the model, storage capacity can be boosted when these two subsystems actively maintain memoranda via verbal rehearsal of phonological information (Baddeley, 1986) and image generation for visuospatial information (Logie, 1995).

Based on this model, studies have examined WM capacity using complex span tasks (CSTs) designed to replicate the requirement to temporarily maintain and manipulate information. For instance, counting span (Case, Kurland, & Goldberg, 1982) requires participants to process information (counting shapes) and store memoranda (number of shapes presented). The number of items to be stored increases across trials, and the total number correctly recalled yields a span score that reliably reflects WM capacity (Conway et al., 2005).

Using this task, Case et al. (1982) found that children's storage capacity was a function of the speed with which they could count the array of objects. They argued that more efficient processing frees up cognitive resources for storage, resulting in higher span scores. This explanation of WM is referred to as the resource-sharing hypothesis. However, this account was challenged by Towse and Hitch (1995; see also Towse, Hitch, & Hutton, 1998), who manipulated both processing complexity and time. Consistent with Case et al. (1982), it was found that higher span scores related to faster processing (i.e., counting). However, increasing the difficulty of the processing component did not reduce storage. It was argued that children switch away from storage during the processing, as opposed to sharing a single cognitive resource to undertake both processes. This task-switching account posits that storage in WM is not predominantly determined by resources taken up by processing but rather by time-based forgetting as a function of length of time spent on processing.

Cowan et al. (2005), Cowan (1999, 2008), Cowan, Ricker, Clark, Hinrichs, and Glass (2015) proposed an alternative to the Baddeley and Hitch (1974) account of WM with the embedded-process model.

The premise is that WM uses attentional resources to activate information from a single central memory store (Cowan, Morey, AuBuchon, Zwilling, & Gilchrist, 2010). Furthermore, although the embedded-process model notes the importance of processing (i.e., attention) and storage (i.e., activation) (Cowan, Nugent, Elliott, Ponomarev, & Saults, 1999), an interplay between these constructs is not emphasized. Rather, Cowan et al. (2005) saw the role of attention as fundamental to WM capacity. To demonstrate this, they compared performance in children and adults on a memory task that required both processing of information and memory for spatial locations. Participants were presented with items to attend to (hits) and items to ignore (false alarms). It was found that when the arrays were small, adults and children were equally able to favor recall of hits rather than false alarms, denoting a comparable attentional efficiency (i.e., processing). However, the total number of items remembered (i.e., hits and false alarms) was lower for children than for adults, and when the size of the arrays increased, only the children's attentional efficiency was impaired (i.e., more false alarms were recalled). Based on these findings, Cowan and colleagues posited that a core attentional capacity explains differences in WM.

Barrouillet, Bernardin, and Camos (2004) further investigated the importance of attention in WM, demonstrating that diverting attention away from active maintenance has a detrimental effect on the recall of memoranda. This, the time-based resource-sharing (TBRS) model, describes a limited attentional resource that switches between storage and processing of information to keep information active in WM. By manipulating cognitive load to increase processing time in CSTs, Barrouillet, Gavens, Vergauwe, Gaillard, and Camos (2009), Barrouillet, Portrat, and Camos (2011) demonstrated that the time taken to process stimuli leads to memory decay and that this is more important than time allowed for active maintenance of memoranda. This was demonstrated in a negative linear relationship between processing time and storage scores. Despite some evidence of the optional use of rehearsal (Camos & Barrouillet, 2011), the TBRS model argues for the importance of opportunities for attentional refreshing of storage items in WM. This was evident when increasing the pace of delivery of processing stimuli in CSTs had a deleterious effect on children's recall (Camos & Barrouillet, 2011; Lépine, Barrouillet, & Camos, 2005). This, they argued, was because a faster pace reduces opportunity to refresh memoranda during small gaps between processing items.

So far, the following explanations for differences in WM have been presented: active maintenance (Baddeley, 1986; Logie, 1995), resource sharing (Case et al., 1982), task switching (Towse & Hitch, 1995), core attentional capacity (Cowan et al., 2005), and attentional refreshing (Barrouillet et al., 2004). Research with adults has examined WM to improve theoretical understanding of the different WM models and subsequent relationships with HLC. There are two key approaches that are relevant to the current study: (a) controlling processing time within CSTs and (b) examining CST performance indices beyond storage.

With regard to the first approach, computer-paced tasks have been used to restrict processing times within CSTs and found that partialing out variance explained in HLC in participant-led and computer-paced conditions has shown that these respective tasks measure both similar and different abilities (Bailey, 2012; Unsworth, Heitz, Schrock, & Engle, 2005). By analyzing processing times within the tasks, Unsworth et al. (2005) found that the computer-paced task explained variance in HLC above and beyond storage, whereas this was not the case in the participant-led task. Similarly, Friedman and Miyake (2004) found that processing times in participant-led and experimenter-led reading span tasks correlated with span scores; however, the longer processing times in the participant-led task weakened correlations with reading ability compared with the experimenter-led task (see also St Clair-Thompson, 2007). These findings support the embedded-process model, which argues that time for maintenance in WM tasks introduces individual variation in cognitive abilities unimportant in the WM-HLC relationship (Cowan et al., 1999).

This is in line with findings from a study with children that manipulated CST processing times while controlling for individual differences in processing speed to further understand the WM-HLC relationship. Lépine et al. (2005) compared performance by 11-year-olds on automated and participant-led CSTs in which either the presentation length of the processing stimuli was based on a generic time limit (e.g., 1000 ms) or items were presented for as long as it took for the participant to process the stimuli. In line with adult results, the time-restricted tasks showed significantly stronger links to HLC compared with the participant-led tasks. The authors argued that time-restricted

tasks provide a purer measure of WM, less influenced by other cognitive abilities invoked by maintenance, and that this fundamental capacity predicts HLC (see also Cowan et al., 1999). However, Lépine et al. employed the *same* time duration for automated presentation for all participants, not accounting for individual differences in processing speed. Processing stimuli more quickly than this may have freed up time for maintenance of memoranda before the next step of the task. Conversely, participants who processed stimuli more slowly would not have been able to perform the processing task and, therefore, would fail. Therefore, the same degree of constraint was not applied to all participants.

Another approach previously used to investigate the WM–HLC relationship relevant to this study is the examination of CST performance indices beyond storage. Previous studies with children have demonstrated that recall time (Towse et al., 2008) and processing times (Bayliss, Jarrold, Baddeley, Gunn, & Leigh, 2005; Bayliss, Jarrold, Gunn, & Baddeley, 2003) within CSTs predict HLC. However, compared with research with adults (e.g., Unsworth et al., 2005), there is little research with children that has unpacked CSTs to better understand the mechanisms of WM, how they explain individual differences in capacity, and why they predict HLC so well. Given that WM is a good predictor of HLC in children (e.g., Cragg et al., 2017, Henry & Botting, 2017), there is a need to provide further explanation of individual differences in WM. In doing so, further insight into the aforementioned models of WM can be provided. This may inform intervention strategies that aim to boost academic achievement in children (e.g., Ribner, Willoughby, Blair, & Family Life Project Key Investigators, 2017).

The current study

The current study unpacked how different methodological approaches affect all component performance indices within CSTs (i.e., storage, processing time, recall time, and processing accuracy) to further our understanding of their relationships with HLC. This was achieved in two ways: (a) by controlling for individual differences in processing speed within CSTs and (b) by unpacking CSTs and examining performance indices beyond storage.

Two major limitations of previous research into CST–HLC relationships were addressed. First, previous research using time restrictions has not accounted for individual differences in processing speeds, so it is not known whether such differences affect CST performance. Second, previous research has not considered all CST indices: storage, processing time, processing accuracy, and recall time. Therefore, it is unknown whether CST components beyond the typical measure of storage explain variance in HLC.

To measure WM, counting, listening, and odd-one-out span tasks were administered in computer-paced conditions where processing times were titrated based on individual processing speeds and participant-led conditions where there was no such restriction. This method also permitted the extraction of accuracy and speed measures related to processing and storage. The contribution of latent factors to variance in measures of HLC was examined and compared across the two administration conditions.

There are many approaches to identifying active maintenance in WM in young children, including video analysis to detect subvocal rehearsal (Lehmann & Hasselhorn, 2007), strategy training (Miller, McCulloch, & Jarrold, 2015), and manipulation of verbal and nonverbal stimuli (Henry, 1991, 2008). Restricting time allowance for processing in CSTs has been used effectively to identify maintenance use in adults (Bailey, 2012; Friedman & Miyake, 2004; St Clair-Thompson, 2007) and children (Camos & Barrouillet, 2011; Lépine et al., 2005). The aim of the current study was to use this manipulation to explain variation in WM between the two task conditions.

The age group (7- to 8-year-olds) for this study is of particular importance because research has shown that verbal rehearsal emerges at approximately this point (Gathercole & Hitch, 1993; Gathercole, Adams, & Hitch, 1994; Henry & Millar, 1991, 1993; but see Jarrold & Citroën, 2013). Similarly, the TBRS model of WM argues for the emergence of an attentional switching capability that explains increased WM capacity at approximately 7 years (Camos & Barrouillet, 2011). Thus, this age group provides an appropriate window to investigate whether controlling for individual differences in processing times affects WM and, by unpacking performance indices within tasks, whether it is possible to identify the source of HLC relationships. Two research questions were explored:

1. What is the effect of controlling for individual differences in processing speeds on CST performance in 7- and 8-year-old children compared with performance on tasks with no such restriction?
2. How do measures beyond storage in CSTs play a role in explaining individual differences in children's HLC in these two conditions?

Based on theories of WM discussed so far, the following suppositions were made. If active maintenance is important in WM (Baddeley & Hitch, 1974; Baddeley, 1986; Logie, 1995), then time-restricted tasks that limit opportunities for maintenance should result in reduced storage and weaken HLC links.

Similarly, if small gaps during processing allow for attentional switching to refresh memoranda (Barrouillet et al., 2004), then time-restricted tasks should reduce opportunities to refresh memory items, resulting in lower storage scores and weaker links with HLC (Camos & Barrouillet, 2011). This should be evident in a significant negative relationship between storage and processing times only in the participant-led condition (Barrouillet, Bernardin, Portrat, Vergauwe, & Camos, 2007). In addition, if processing speed is important in downstream tasks that rely on WM, then processing times should be related to HLC.

Conversely, if resource sharing (Case et al., 1982) or task switching (Towse & Hitch, 1995; Towse et al., 1998) explains WM capacity, then the restriction of processing times should not affect storage because the constraints were based on individual processing speeds allowing each child a comfortable amount of time to carry out the processing, but not more than they need. Thus, it could be assumed that the children are not restricted per se but are provided with the required amount of time to complete the task. In addition, no significant difference in the relationship with HLC should be observed between the two conditions. However, a negative relationship between processing times and storage would be expected in both conditions, demonstrating either resource sharing or task switching. Furthermore, if faster processing explains greater storage capacity, and this in turn relates to HLC, then processing times should predict HLC in both conditions.

If a core attentional capacity underpins WM (Cowan et al., 2005), then time-restricted tasks that reduce maintenance opportunity should produce cleaner measures of WM and thereby strengthen links with HLC compared with participant-led tasks.

Although there were no specific predictions related to recall time and processing accuracy, they were included as performance indices to ensure that a full picture of the component processes involved in CSTs was achieved.

Method

Design

This correlational study explored relationships between CSTs in two administration conditions (computer-paced and participant-led) and three measures of HLC (nonverbal reasoning, reading, and mathematics). The data were further analyzed using principal component analysis and hierarchical regression to determine the amount of variance accounted for in HLC by indices (storage, processing time, processing accuracy, and recall time) within the participant-led and computer-paced CSTs.

Participants

A total of 99 participants from Grade 3 primary school were recruited from two South-East London schools. To assess a representative sample of children in U.K. mainstream education, those with known developmental delays and/or special educational needs statements were excluded. Six children transferred to another school before completing testing. One further child was excluded when identified as color blind and unable to complete the Raven's Coloured Progressive Matrices. The remaining 92 children (41 male; mean age = 7 years 10 months, $SD = 4.23$ months) participated in all five testing sessions. All were unfamiliar with the assessments prior to the commencement of testing.

The study was approved by the university research ethics committee at London South Bank University. Written consent was obtained from schools and parents for all participants. Digitally recorded

verbal assent to participate was obtained from each child prior to commencement of the first testing session.

Materials

Counting, listening and odd-one-out span were administered in participant-led and computer-paced conditions. Both versions were computerized to ensure comparable testing environments. All tasks were presented, either aurally or visually, via a Dell 5000 Series Inspiron laptop and were written in E-Prime Version 2.0 (Schneider, Eschman, & Zuccolotto, 2002). Each task was driven by a push-button response box operated by the researcher.

Counting span was based on counting recall from the Working Memory Test Battery for Children (WMTB-C; Pickering & Gathercole, 2001). The processing component of the task required participants to count an array of either four, five, six, or seven dots on the computer screen and say the number out loud to the researcher, who recorded the response by pressing the corresponding button on the box. After a block of six trials, the number of stimuli increased to two screens of dots to be counted. At the end of each trial, participants were asked to recall how many dots had been on each screen in serial order. The number of screens increased every 6 trials up to a maximum of seven screens or until participants failed to recall more than 3 trials out of a block of 6. Total trials correct (out of a maximum of 42) represented participants' storage score on this task.

Listening span was based on listening recall from the WMTB-C (Pickering & Gathercole, 2001). For the processing component, participants listened to a sentence (e.g., "Apples have noses"), decided whether it made sense, and informed the researcher of their decision by saying "yes" or "no". There were 42 sentence stimuli four to six syllables/words in length. Of these, 50% were nonsensical and the others were true (e.g., "You sleep in a bed"). The duration of each spoken sentence was 2 s. The sentences were taken from the WMTB-C and an adaptation by Leather and Henry (1994). The researcher recorded the response by pressing the corresponding button on the box. At the end of each block of trials, participants were required to recall the last word of each sentence (e.g., "bed" in the previous example) in correct serial order. The experimenter recorded these responses on paper and pressed a button on the box to record the time of response. The number of sentences increased in subsequent blocks as per the counting span task. The same scoring protocol was used.

Odd-one-out span was based on a task created by Henry (2001) to measure nonverbal WM. The processing component required participants to identify the sole incongruent shape from a horizontal line of three shapes in three separate boxes. The odd one out was always easily identifiable without being immediately obvious (e.g., two arrows pointing to the left and one arrow pointing to the right). The recall component required pointing out the spatial location of the odd one out within empty boxes after it had disappeared. The spatial position of the odd one out varied across trials, with repetition of the same location within a block on some occasions. Participants were told not to indicate the location verbally to maintain the visuospatial nature of the task. The blocks increased incrementally as per the other CSTs, with the same scoring protocol.

Reading ability (single word decoding) was measured using the word reading task from the British Ability Scales–Third Edition (BAS-3; Elliot & Smith, 2011). Raw scores were converted to ability scores and then to standardized measures to provide an overall word reading score.

Due to differences in curricula across schools, the use of standardized measures of mathematics ability (e.g., Access, BAS-3 number skills) would have led to performance differences attributable to variations in exposure to certain topics, not just individual differences in ability. Therefore, the U.K. Standard Assessment Task (SAT) scores (Kirkup, Sizmur, Sturman, & Lewis, 2005) for mathematics ability were used because these provide an assessment of ability relative to learning opportunities. These are based on a framework for teaching mathematics dictated by the U.K. government's Department for Education (2014) and are designed to consider the taught topics for that academic year (for a similar approach, see Gathercole & Pickering, 2000; Lépine et al., 2005; St Clair-Thompson & Gathercole, 2006). Grades were transformed into single numbers representing each level of ability that was assigned as a SAT score (1 = low ability to 12 = high ability).

Nonverbal reasoning ability was measured using the Raven's Coloured Progressive Matrices (RCPM; [Raven, 2008](#)). Raw scores were used to obtain a standardized overall score.

Procedure

For each CST, participants were first required to complete a series of 20 non-memory trials to calculate individual processing speeds for the computer-paced condition. Although this procedure was not necessary for the participant-led condition, it was included to ensure consistency of administration experience. Participants were requested to complete these trials as quickly and carefully as possible. Using counting span as an example, they were presented with a screen displaying an array of dots to be counted out loud, telling the researcher the sum of the count verbally. When participants articulated the final count, the researcher pressed the corresponding button on the box to record the processing time. Timing began from when the screen first appeared and ended when the response was given.

To avoid carryover effects, for the listening span and odd-one-out span trials, stimuli that would not be included in the CST were used. This was not possible for counting span due to the limited stimulus pool available.

After the non-memory trials, the program calculated each participant's mean processing time based on the time taken to engage in the processing tasks and provide a response. A minimum of 85% accuracy was required for inclusion in further assessment. This cutoff was based on the automated operation span (OSPAN) task developed by [Unsworth et al. \(2005\)](#) and was designed to ensure that participants were attending sufficiently to the stimuli. In the current study, no participant performed below this level.

For the computer-paced versions, mean processing time plus 2.5 standard deviations was used as a time limit for the processing component of the WM tasks (e.g. counting dots). This formula was again based on the automated OSPAN task ([Unsworth et al., 2005](#)) and was designed to provide participants with a response window equal to approximately 98% of their individual response times in the non-memory trials. To allow for the variation in speed caused by different quantities of dots on each screen in the counting span task, a mean duration was calculated for each of the four different counting screens (i.e., four, five, six, or seven dots; five screens for each of the four quantities) presented in the non-memory trials.

For each WM task, after the 20 non-memory trials, a practice session was conducted. For participant-led trials, the processing stimulus was presented until a response was made. For computer-paced trials, the processing stimulus was presented for the duration of the individual's time limit. During a 750-ms delay, a fixation point was displayed on the screen before the next processing stimulus was presented. If the allotted time was exceeded on computer-paced trials, the task moved on to the next step (either the next processing item or the recall stage) and that trial was counted as an error. For the counting span task, the time limit for each quantity count was applied to the corresponding array.

For all these trials, participants performed the processing component and were then asked to recall the output (e.g., the number of dots) at their own pace at the end of each trial. There were two practice trials, starting with list lengths of one item and then increasing to two items. Participants were required to complete all practice trials correctly before moving on to the measurement task. No child failed to complete this step.

All the WM tasks were conducted in the same manner in both conditions, with one exception. For the computer-paced condition, participants were informed of the time restriction. For example, in the counting span task, they were told, "When you see the screen of dots that you need to count, I want you to start counting them straight away as you only have enough time to count them. If you don't count them straight away, the computer may move on to the next screen before you have finished." For the participant-led condition, participants were told, "When you see the screen of dots, I want you to count them and tell me how many there are" (or "tell me if the sentence makes sense" and "point to the odd-one-out" for listening span and odd-one-out span, respectively). Because processing time allowance was based on individual processing speeds, faster participants did not have unfilled intervals between completing processing and starting the next trial (or recall). This reduced the possibility

that they were afforded more maintenance time compared with participants who processed the stimuli more slowly.

With the exception of the SAT mathematics grades, which were collected from the class teachers at the end of Grade 3, the remaining eight tasks were administered throughout the same academic year by the first author. The mean duration between the participant-led version of each task (i.e., Session 1) and the computer-paced version (i.e., Session 2) was 6.74 weeks ($SD = 3.60$). For each participant, the tasks were presented in the same order, single tasks were always completed in one session, and the entire session was always completed within 2 school days. The sequence of task administration is shown in Table 1. In each school, testing took place in a quiet area away from distractions of other children and teaching activity.

Calculation of WM performance indices

Recall time for each trial was calculated from the time the recall prompt appeared on the screen to recording of the final recall response on the button box. For each block, a composite was calculated from all 6 trials. Recall time was participant-led regardless of administration condition. Processing accuracy was calculated as the total number of possible correct processing responses minus the total number of errors. Processing time was calculated by summing the total time taken to process each stimulus within a trial, and then the mean processing time across trials was calculated for each block.

Due to individual differences in span, not all participants progressed equally far through the seven blocks of trials in the CSTs. Therefore, for recall time, processing time, and processing accuracy, some participants produced data for only the first three blocks before they failed the task. To ensure that all cases were included in the analysis, only data from Blocks 1, 2, and 3 were included to create a composite measure for processing time, recall time, and processing accuracy for each CST. To remove the influence of any extreme responses (Ratcliff, 1993), the values for recall time and processing time were converted to *z* scores to identify any values more than 2.5 standard deviations from the mean. The corresponding raw values more than 2.5 standard deviations from the mean for each individual item were winsorized and substituted with the outermost criterion value for that item. This resulted in the alteration of three values of recall time scores across counting, listening, and odd-one-out spans in the participant-led condition and one value in the listening span computer-paced condition. This totaled 4.3% of data across the sample (for a similar methodology, see Bayliss et al., 2003, 2005).

The performance index for storage was total trials correct (TTC) across all blocks to ensure that maximum storage ability was reflected in the analysis. This was consistent for all tasks in each administration condition.

Results

The results are presented in four sections. The first comprises descriptive statistics, missing data report, and reliability analysis for CST performance indices. In the second section, the results of *t* tests to assess the effect of the time restrictions on the CSTs are presented. The third section considers the

Table 1
Sequence of tasks within each testing session.

Session	Task
1	BAS-3 reading
	Counting span (participant-led)
	Odd-one-out span (participant-led)
	Listening span (participant-led)
2	Counting span (computer-paced)
	Odd-one-out span (computer-paced)
	Listening span (computer-paced)
3	Raven's Coloured Progressive Matrices

Note. BAS-3, British Ability Scales–Third Edition.

results of the principal component analysis (PCA) used to identify CST factors. The results of the regression analyses regarding relationships with HLC are addressed in the fourth section.

Descriptive statistics

Means and standard deviations for storage scores, recall time, processing time, processing accuracy, nonverbal reasoning, reading, and mathematics are shown in Table 2. This table also includes an indication of data missing due to procedural error and occasional equipment failure. With regard to the latter, 24 storage scores for the participant-led version of odd-one-out span and 14 storage scores for the computer-paced version failed to record. The resultant sample sizes for these two tasks were 68 and 78, respectively. Therefore, the strength of the analyses using these data was weaker compared with storage scores from both versions of the counting and listening span tasks ($n = 90\text{--}92$ per task). However, further analysis demonstrated that reliability was robust for the participant-led ($\alpha = .71$) and computer-paced ($\alpha = .73$) odd-one-out span tasks. For all missing values, Little's MCAR (missing completely at random) test indicated that the missing data could be considered random, $\chi^2(15) = 22.329$, $p = .099$. In addition, there were random individual missing data points for participants in the counting and listening span tasks. All missing values are reflected in the degrees of freedom for the relevant analyses.

Because only the first three blocks in each span task were used to calculate processing time, recall time, and processing accuracy performance indices, significant variations in a score could indicate inconsistencies in the calculation. Therefore, a series of $3 \times 2 \times 3$ dependent analyses of variance (ANOVAs) were conducted to examine the effect of task (counting, listening, or odd-one-out), condition (participant-led or computer-paced), and block (1, 2, or 3) on processing times, recall times, and processing accuracy. Due to the number of variables (six tasks, two conditions, and three blocks), the alpha level for significance was set at $p < .01$ (for a similar methodology, see Geary et al., 2007). The results of each of the three ANOVAs are shown in Table 3. None of the findings was significant, demonstrating that there was no systematic variation across task, condition, or block at the level of individual blocks for any of the three indices. In addition, there were no significant interactions between any of the three factors. Based on these analyses, the calculation of these performance indices across the

Table 2

Mean scores (and standard deviations) for storage, recall time, processing time, and processing accuracy for each complex span task.

Complex span tasks						
	Counting span		Listening span		Odd-one-out span	
	PL	CP	PL	CP	PL	CP
Storage (TTC)	21.98 (4.95) *2	22.80 (4.87) *1	10.43 (2.80) *0	13.30 (3.14) *1	13.43 (3.12) *24	13.30 (2.30) *14
Recall time (ms)	1297.10 (412.82) *2	1063.63 (373.133) *1	10133.57 (2942.75) *2	7401.36 (2454.19) *1	3597.85 (891.60) *0	2773.18 (667.50) *1
Processing time (ms)	2832.57 (789.88) *2	1856.52 (545.47) *1	5062.25 (585.72) *2	4486.08 (409.22) *4	2800.26 (480.10) *0	1975.05 (361.84) *1
Processing accuracy (PC)	.99 (.02) *2	.89 (.10) *1	.96 (.04) *2	.94 (.04) *4	.98 (.04) *0	.94 (.06) *1
High-level cognition	NVR 111.20 (16.09) *0		Reading 110.66 (9.70) *0		Mathematics 8.27 (1.37) *0	

Note. PL, participant-led; CP, computer-paced; TTC, total trials correct; PC, proportion correct, NVR, nonverbal reasoning. Asterisk (*) indicates missing number of cases.

Table 3
Analysis of variance for task, condition, and block for each performance index.

	Processing time	Recall time	Processing accuracy
Task	$F(2, 100) = 0.160, p = .852,$ $\eta_p^2 = .003$	$F(2, 104) = 0.109, p = .897,$ $\eta_p^2 = .002$	$F(2, 24) = 0.298, p = .745,$ $\eta_p^2 = .024$
Condition	$F(1, 50) = 0.012, p = .913,$ $\eta_p^2 = .001$	$F(1, 52) = 0.096, p = .758,$ $\eta_p^2 = .002$	$F(1, 12) = 0.143, p = .712,$ $\eta_p^2 = .012$
Block	$F(2, 100) = 0.011, p = .989,$ $\eta_p^2 = .001$	$F(2, 104) = 3.290, p = .041,$ $\eta_p^2 = .060$	$F(2, 24) = 1.321, p = .286,$ $\eta_p^2 = .099$
Task \times Condition	$F(2, 100) = 0.343, p = .711,$ $\eta_p^2 = .007$	$F(2, 104) = 0.488, p = .616,$ $\eta_p^2 = .009$	$F(2, 24) = 1.053, p = .364,$ $\eta_p^2 = .081$
Task \times Block	$F(4, 200) = 1.226, p = .301,$ $\eta_p^2 = .024$	$F(4, 208) = 1.229, p = .300,$ $\eta_p^2 = .023$	$F(4, 48) = 1.740, p = .157,$ $\eta_p^2 = .127$
Condition \times Block	$F(2, 100) = 1.366, p = .260,$ $\eta_p^2 = .027$	$F(2, 104) = 0.607, p = .547,$ $\eta_p^2 = .012$	$F(2, 24) = 0.358, p = .702,$ $\eta_p^2 = .029$
Task \times Condition \times Block	$F(4, 200) = 0.196, p = .940,$ $\eta_p^2 = .004$	$F(4, 208) = 1.082, p = .367,$ $\eta_p^2 = .020$	$F(4, 48) = 0.912, p = .465,$ $\eta_p^2 = .071$

three tasks in each administration condition was deemed to be consistent, and they were used to reflect processing time, recall time, and processing accuracy.

To assess the reliability of the storage measure for each CST, a trial-based span score was calculated for all participants. Correct recall on all the first trials was considered (i.e., Trial 1 in Block 1, Trial 1 in Block 2, Trial 1 in Block 3, etc., up to Block 7) until the first trial within a block was not correctly recalled. This was repeated for all Trial 2s, Trial 3s, and so on, up to Trial 6. For example, if participants recalled the first trials in Block 1, Block 2, and Block 3 but not in Block 4, they were awarded a score of 3 (i.e., Block 1 [Trial 1] + Block 2 [Trial 1] + Block 3 [Trial 1] = 3). A score was allocated based on the sum of all correctly recalled trials (i.e., all first trials across all completed blocks, all second trials across all completed blocks, etc.). This total was used to denote a span score for each trial. In addition, TTC scores for each span measure were included. Correlational analyses were conducted on all these scores (i.e., all trial spans and TTC) to estimate reliability (for similar methodology, see [Engle, Tuholski, Laughlin, & Conway, 1999](#); [Henry & MacLean, 2002](#)). The correlations between each of the measures all indicated moderate to good task reliability ($\alpha s = .65-.78$). As a further measure of reliability, TTC for each of the six WM tasks was subjected to split-half reliability analysis. Cronbach's alpha across all tasks showed high reliability ($\alpha = .80$). Test-retest analyses between the two versions of the counting ($\alpha = .72$), listening ($\alpha = .69$), and odd-one-out ($\alpha = .69$) span tasks also indicated adequate reliability.

Effect of time restrictions on CSTs

Paired-sample *t* tests compared performance in the two administration conditions (participant-led and computer-paced) to assess whether imposed time restrictions affected overall storage, processing time, recall time, and processing accuracy. The results are shown in [Table 4](#). Processing time and recall time both were significantly faster in the computer-paced condition for all three CSTs. Processing accuracy was significantly lower in the computer-paced condition compared with the participant-

Table 4
t-Test (and degrees of freedom) statistics comparing mean scores for storage (total trials correct), processing time (ms), recall time (ms), and processing accuracy (proportion correct) between conditions in each complex span task.

	Storage	Processing time	Recall time	Processing accuracy
Counting	1.61 (89) $p = .112$	15.22 (89) $p < .001$	5.40 (89) $p < .001$	9.63 (89) $p < .001$
Listening	10.43 (90) $p < .001$	10.24 (85) $p < .001$	8.06 (88) $p < .001$	3.26 (85) $p < .01$
Odd-one-out	0.31 (60) $p = .755$	15.67 (90) $p < .001$	8.40 (90) $p < .001$	6.28 (90) $p < .001$

led condition for all three CSTs. Time restrictions did not result in reduced storage scores for counting span and odd-one-out span, but there were significantly higher storage scores in the computer-paced condition of the listening span task. This unexpected finding is addressed in the Discussion.

To understand the effect of time restrictions on performance within the CSTs, it was important to consider whether individual performance indices related to each other differently in the two conditions. Table 5 shows that, with the exception of links between processing accuracy and recall time, all relationships between indices were significant for counting span in both conditions. However, this was not the case for the other tasks. For listening span, the only significant relationships were in the computer-paced condition (storage with recall time, storage with processing accuracy, and processing time with recall time). For odd-one-out span, processing time was related to storage and recall time in both conditions. Recall time was linked to storage and processing accuracy in the computer-paced condition only. Processing accuracy was related to storage and processing time only in the participant-led condition.

Principal component analysis

The data were analyzed to ascertain whether all four performance indices could be identified as separate factors. To establish initial suitability for PCA, correlation analyses were conducted to understand the relationship between the performance indices in each administration condition and task (e.g., storage from counting span, listening span, and odd-one-out span in the participant-led condition and then in the computer-paced condition). As recommended by Field (2017), low but significant correlations are required for PCA. Table 6 illustrates that in all but two cases the storage, processing time, and recall time in the participant-led and computer-paced tasks were moderately related to each other for all CSTs. However, for processing accuracy, there was only one weak correlation.

Reliability analyses were conducted separately for each performance index (storage, processing time, recall time, and processing accuracy) to determine an adequate association among the three tasks (counting, listening, and odd-one-out span) across administration conditions. Cronbach's alphas for recall time ($\alpha = .55$) and processing accuracy ($\alpha = .30$) were considered too low to be used for factor analysis and so were excluded from further analysis (Tolmie, Muijs, & McAteer, 2011). Cronbach's alphas for processing time ($\alpha = .70$) and storage ($\alpha = .77$) showed adequate reliability and, therefore, were included in further analysis to establish factors representing these two performance indices.

Table 5

Correlations (and degrees of freedom) between performance indices within each complex span task.

	Storage	Processing time	Recall time	Processing accuracy
<i>Counting span</i>				
Storage	–	–.500** (89)	–.360** (89)	.314** (89)
Processing time	–.645** (88)	–	.389** (89)	.209* (89)
Recall time	–.452** (88)	.566** (88)	–	–.080 (89)
Processing accuracy	.399* (88)	–.266* (88)	–.055 (88)	–
<i>Listening span</i>				
Storage	–	–.183 (86)	–.335** (89)	.216* (86)
Processing time	–.135 (88)	–	.300** (86)	–.124 (86)
Recall time	.125 (88)	.149 (88)	–	–.075 (86)
Processing accuracy	.168 (88)	.096 (88)	–.024 (88)	–
<i>Odd-one-out span</i>				
Storage	–	–.301** (76)	–.274* (76)	.019 (76)
Processing time	–.408** (66)	–	.323** (89)	.014 (89)
Recall time	–.207 (66)	.530** (90)	–	–.305** (89)
Processing accuracy	.401** (66)	–.263* (90)	.030 (90)	–

Note. Participant-led is below the diagonal; computer-paced is above the diagonal.

* $p < .01$.

** $p < .001$.

Table 6

Correlations (and degrees of freedom) between performance indices across task and condition.

	Storage			Processing time		
	Counting span	Listening span	Odd-one-out span	Counting span	Listening span	Odd-one-out span
Counting span	–	.310** (89)	.435** (76)	–	.084 (86)	.360** (89)
Listening span	.331** (88)	–	.399** (76)	.252* (86)	–	.444** (88)
Odd-one-out span	.272* (65)	.211 (66)	–	.329** (90)	.475** (90)	–
	Recall time			Processing accuracy		
	Counting span	Listening span	Odd-one-out span	Counting span	Listening span	Odd-one-out span
Counting span	–	.342** (89)	.284** (89)	–	–.068 (86)	.191 (89)
Listening span	.320** (86)	–	.299** (89)	.252* (86)	–	.106 (86)
Odd-one-out span	.247* (88)	.211* (88)	–	.196 (88)	.180 (88)	–

Note. Participant-led is below the diagonal; computer-paced is above the diagonal.

* $p < .01$.** $p < .001$.

PCA was used to identify separate storage and processing time factors from the participant-led and computer-paced administration conditions (i.e., four factors). Because the purpose was confirmatory as opposed to exploratory, four factors were forced in the extraction (see (Santos et al., 2015), for a similar approach). An orthogonal rotation (varimax) was used due to the small number of variables in each analysis because the aim was to create high loadings as opposed to maximizing the spread of variables over several factors (Field, 2017).

The Kaiser–Meyer–Olkin (KMO) value was .728, and Bartlett's test of sphericity was significant, $\chi^2(66) = 270.14$, $p < .001$. The range of KMO values for individual items was .50 to .89. The components accounted for 71.84% of the variance. These findings indicated that the sample was adequate for PCA. Table 7 shows the results of the PCA for all four variables (participant-led storage and processing time and computer-paced storage and processing time).

The rotation matrix reported in Table 7 shows that the majority of variables loaded onto the first two factors. All counting span variables loaded onto the first factor. The second factor consisted of the processing time variables from the other two tasks, with processing time from odd-one-out span in the computer-paced condition loading comparably on both the first and second factors. The third and fourth factors contained storage scores for listening span and odd-one-out span, respectively.

Table 7

Principal component analysis for storage and processing across conditions.

	Factor 1 $E = 1.55$	Factor 2 $E = 1.71$	Factor 3 $E = 1.76$	Factor 4 $E = 1.62$
Counting span (TTC, PL)	.864			
Counting span (PT, CP)	.859			
Counting span (PT, PL)	.776			
Counting span (TTC, CP)	.730			
Odd-one-out (PT, CP)	.520	.509		
Listening span (PT, CP)		.885		
Listening span (PT, PL)		.780		
Odd-one-out span (PT, PL)		.695		
Odd-one-out span (TTC, PL)			.884	
Odd-one-out span (TTC, CP)			.706	
Listening span (TTC, PL)				.899
Listening span (TTC, CP)				.842

Note. E, eigenvalue; TTC, total trials correct (i.e., storage); PL, participant-led; PT, processing time; CP, computer-paced.

The findings did not show an obvious separation of variables according to whether or not the tasks were computer-paced or participant-led, but they suggest that all counting span measures reflect a single factor. While acknowledging the cross-loading for computer-paced odd-one-out span processing time between the first and second factors, it could be argued that processing time loads onto a second factor with the other processing time measures. Components with only two loadings are considered inadequate for use as factors (Field, 2017). However, before discarding storage in the listening and odd-one-out span tasks, the same analysis was conducted separately for the participant-led performance and computer-paced performance indices (see Table 8). This yielded similar results, increasing confidence in the findings.

The two objectives of this study were (a) to examine the effect of time restrictions on CSTs and (b) to investigate individual contributions of performance indices within CSTs to HLC. The PCAs indicated that counting span was one factor, and this was the only dimension where the different performance indices share variance, making it possible to address their relative contribution to HLC without introducing bias from variation in associated eigenvalues. Although there was evidence that processing times on the other two tasks form a second factor, and that storage for odd-one-out span and listening span creates two more separate factors, the restricted focus of these on specific indices and tasks rendered them inadequate for use in further analysis. Therefore, it was decided to proceed using the performance indices from counting span in each condition to represent WM and address the two study objectives.

Regression analyses

The first regression analyses examined whether administering the counting span task in the two administration conditions (participant-led and computer-paced) accounted for the same or different variance in nonverbal reasoning, reading, and mathematics. Using a procedure similar to Bailey (2012), separate hierarchical regression analyses were undertaken for each CST performance index (predictor) and each measure of HLC (outcome). Participant-led storage was entered into each regression model at Step 1, and then computer-paced storage was entered at Step 2. This analysis was then conducted with computer-paced storage entered at Step 1 and participant-led storage entered at Step 2. This indicated the amount of unique variance explained by each variable in each administration condition when controlling for its counterpart measure. The amount of unique variance for each administration condition was subtracted from the total variance (i.e., the variance explained when

Table 8

Principal component analysis for storage and processing participant-led or computer-paced.

	Factor 1	Factor 2	Factor 3	Factor 4
Participant-led				
	<i>E</i> = 1.55	<i>E</i> = 1.71	<i>E</i> = 1.76	<i>E</i> = 1.62
Counting span TTC	.896			
Counting span PT	.872			
Listening span PT		.916		
Odd-one-out PT		.765		
Odd-one-out TTC			.943	
Listening span TTC				.975
Computer-paced				
Counting span PT	.871			
Counting span TTC	.776			
Listening span PT		.961		
Odd-one-out PT		.687		
Listening span TTC			.956	
Odd-one-out span TTC				.949

Note. *E*, eigenvalue; TTC, total trials correct; PT, processing time.

scores for both conditions were entered into the model together). The resulting amount of variance was interpreted as the variance shared between the two tasks.

For nonverbal reasoning, storage in the two administration conditions significantly predicted nonverbal reasoning when they were entered together, $F(2, 87) = 11.63, p < .001$. The amount of total variance accounted for by both scores was 21% (total $R^2 = .21$, adjusted = .19, $p < .001$). Looking at the storage scores in each condition separately, computer-paced storage significantly predicted nonverbal reasoning on its own ($R^2 = .12$, adjusted = .10, $p < .01$), as did participant-led storage ($R^2 = .19$, adjusted = .18, $p < .001$). However, the computer-paced task did not explain variance in nonverbal reasoning when controlling for its counterpart measure (change in $R^2 = .02, p = .145$). The participant-led task explained variance in nonverbal reasoning above and beyond that explained by the computer-paced task (change in $R^2 = .09, p < .01$; $\beta = .35, t = 3.13, p < .01$). The amounts of variance accounted for by participant-led and computer-paced storage, respectively, were subtracted from the total variance, that is, $(.21 - .02) - .09 = .10$. Variance shared by both storage scores, therefore, was 10%.

For reading, storage in the two administration conditions significantly predicted reading when entered together, $F(2, 87) = 4.65, p < .05$. The amount of total variance accounted for by both measures was 10% ($R^2 = .10$, adjusted = .08, $p < .05$). Taking storage in each condition separately, computer-paced storage significantly predicted reading on its own ($R^2 = .07$, adjusted = .06, $p < .01$), as did participant-led storage ($R^2 = .07$, adjusted = .06, $p < .05$). However, neither accounted for variance in reading when controlling for its counterpart measure (participant-led change in $R^2 = .02, p = .17$; computer-paced change in $R^2 = .03, p = .12$). The amount of variance accounted for by the two measures compared with the total variance was $(.10 - .02) - .03 = .05$. Variance shared by both measures, therefore, was 5%.

For mathematics, storage in the two administration conditions significantly predicted mathematics when they were entered together, $F(2, 87) = 34.71, p < .001$. The amount of total variance accounted for by both measures was 44% ($R^2 = .44$, adjusted = .43). Computer-paced storage significantly predicted mathematics on its own ($R^2 = .30$, adjusted = .29, $p < .001$), as did participant-led storage ($R^2 = .38$, adjusted = .37, $p < .001$). Computer-paced storage also accounted for variance in mathematics when controlling for its counterpart (change in $R^2 = .07, p < .01$), as did the participant-led task (change in $R^2 = .15, p < .001$). Both storage measures held significant relationships with mathematics (participant-led: $\beta = .45, t = 4.79, p < .001$; computer-paced: $\beta = .31, t = 3.27, p < .01$). Variance shared by both measures was $(.44 - .07) - .15 = .22$, that is, 22%.

Because storage relationships with HLC were not identical in the computer-paced and participant-led conditions of the CST, analysis was conducted next to understand the possible contribution of processing time to variance in measures of HLC above and beyond these. Hierarchical regressions were conducted for each administration condition, with storage entered at Step 1 of the model to control for its contribution to variance in HLC. Then, processing time was entered at Step 2.

For nonverbal reasoning, when processing and storage were put into the model together, they significantly predicted nonverbal reasoning in the participant-led condition, $F(2, 87) = 10.85, p < .001$ ($R^2 = .20$, adjusted = .18, $p < .001$), and the computer-paced condition, $F(2, 88) = 9.39, p < .001$ (total $R^2 = .18$, adjusted = .16, $p < .001$). Processing time did not predict nonverbal reasoning above and beyond storage in the participant-led condition (change in $R^2 = .01, p = .35$). However, in the computer-paced condition, variance was explained by processing time while controlling for storage (change in $R^2 = .06, p < .05$), and processing time was the only variable with a significant relationship with nonverbal reasoning ($\beta = -.28, t = -2.46, p < .05$).

For reading, when processing time and storage were put into the model together, they significantly predicted reading in the participant-led condition, $F(2, 87) = 3.36, p < .05$ ($R^2 = .07$, adjusted = .05, $p < .05$), and the computer-paced condition, $F(2, 88) = 6.31, p < .01$ (total $R^2 = .13$, adjusted = .11, $p < .05$). Processing time did not predict reading above and beyond storage in the participant-led condition (change in $R^2 = .001, p = .72$). However, in the computer-paced condition, variance was explained by processing time while controlling for storage (change in $R^2 = .05, p < .05$), and processing time was the only variable with a significant relationship with nonverbal reasoning ($\beta = -.29, t = -2.24, p < .05$).

For mathematics, when processing time and storage were put into the model together, they significantly predicted mathematics in the participant-led condition, $F(2, 87) = 30.78, p < .001$ ($R^2 = .41$, adjusted = .40, $p < .001$) and the computer-paced condition, $F(2, 88) = 36.72, p < .001$ (total $R^2 = .46$,

adjusted = .44, $p < .001$). Processing time predicted mathematics above and beyond storage in the participant-led condition (change in $R^2 = .04$, $p < .05$), and both processing time ($\beta = -.26$, $t = -2.41$, $p < .05$) and storage ($\beta = .45$, $t = 4.15$, $p < .001$) showed significant relationships with mathematics. There were similar findings for the computer-paced condition whereby processing time predicted mathematics above and beyond storage (change in $R^2 = .16$, $p < .001$), and both processing time ($\beta = -.46$, $t = -5.05$, $p < .001$) and storage ($\beta = .32$, $t = 3.47$, $p < .01$) showed significant relationships with mathematics.

These results indicated that, when controlling for storage, additional variance in HLC was explained by processing time within the CST but, with the exception of mathematics, only in the computer-paced task. This suggests that administration condition is an important factor when considering the contribution of processing time to CST performance.

Discussion

The current study examined 7- and 8-year-old children's WM using CSTs to improve theoretical understanding of the different WM models and subsequent relationships with HLC. There were two objectives: (a) to examine the effects of time restrictions on CSTs and (b) to investigate individual contributions of performance indices within CSTs to HLC. The separate CSTs were examined for the effects of time restrictions on individual performance indices compared with the participant-led condition. Then, PCA was conducted to identify factors representing the separate performance indices to understand their individual relationships with HLC using hierarchical regression.

Placing time restrictions on the CSTs did not reduce storage scores compared with the tasks with no time restriction (the finding that storage scores in the computer-paced condition of the listening span task were significantly higher than those in the participant-led condition is considered shortly). Given that time restrictions are likely to reduce opportunity for maintenance (Camos & Barrouillet, 2011; Friedman & Miyake, 2004; Lépine et al., 2005; St Clair-Thompson, 2007), this is inconsistent with the multicomponent model (Baddeley & Hitch, 1974), which assumes that WM is reliant on maintenance (e.g., rehearsal) and the TBRS model that assumes reliance on refreshing (Camos & Barrouillet, 2011). Neither does this finding support a fundamental ability limited by attention (Cowan, 1999) given that, according to this embedded-process model, storage should increase in the time-restricted condition where there is less interference from individual variation in maintenance strategy use. This is not to say that maintenance is unimportant for encoding information into short-term stores (McNamara & Scott, 2001), but when there was a concurrent processing task, increased time for maintenance did not improve recall in the current sample of 7- and 8-year-olds.

The absence of impaired storage with processing time restrictions points to the task-switching (Case et al., 1982) and resource-sharing (Towse & Hitch, 1995) accounts of WM given that children were provided with processing time allowance according to their individual speeds. Thus, if resource sharing explains WM, then such a restriction would not affect cognitive resources used for storage. Similarly, if task switching explains WM, then accounting for individual variation in processing speeds would mean time spent away from storage was not increased beyond that required to process the stimuli before switching back to memoranda, thereby preventing decay. Furthermore, storage was related to processing times in both conditions for the counting and odd-one-out span tasks, consistent with the aforementioned models' supposition that processing speed relates to storage.

Storage and processing times were unrelated in both conditions for listening span, which may be explained by task-specific stimuli. Unlike counting and odd-one-out spans, listening span uses semantic stimuli presented auditorily. Cowan et al. (2003) found that semantic information can be used as a cue in recall rather than relying solely on phonological memory to recall less meaningful memoranda. This suggests that the memoranda are being recalled from long-term memory. As such, a correlation with processing times indicating maintenance, refreshing, resource trade-off, or decay prevention would not be expected. It would, however, align with the embedded-process model positing that memoranda in WM are activated from long-term memory. Although the analysis is not included here for the sake of brevity (see mean recall times in Table 2), this explanation is further supported by the considerably longer recall times for listening span compared with the other two tasks.

This interpretation is also in line with the unexpected finding that mean storage scores for the computer-paced listening span were significantly higher than mean storage scores for the participant-led version. The stimuli used for the processing components of the participant-led and computer-paced tasks were identical to minimize variation caused by differing processing demands (see [St Clair-Thompson, 2007](#), for a similar methodology with adults). Due to the semantically meaningful nature of sentences, it is possible that some of the sentences were retained in long-term memory from the participant-led trials administered 6 weeks earlier. Therefore, practice effects may have occurred for this particular task. This could then have resulted in faster processing of the stimuli, thereby benefitting time-limited activation and leading to higher span scores (see [Cowan et al., 2003](#), for a similar explanation for longer recall times in a sentence span task).

A further effect of time restrictions was faster processing and recall times, together with poorer processing accuracy, compared with the participant-led tasks. The reason for faster processing times—and poorer accuracy—is easily explained by the instruction for children to process the stimuli right away due to reduced time allowance compared with the participant-led tasks. The importance of the role of processing speed in HLC is examined below. There are two possible explanations for faster recall times in the computer-paced condition. Participants may have been primed by the faster pace of the processing task so that they then increased their recall speed. This is feasible because children might not be able to isolate an instruction to a single component of an overall task ([Imeraj et al., 2013](#)). Alternatively, it may be that the computer-paced tasks reduced opportunity for maintenance and encoding into long-term memory ([Cowan, 2008](#)). Therefore, with the memoranda still active in short-term memory, participants would attempt to recall the information more rapidly to avoid decay ([Cowan & AuBuchon, 2008](#)). In line with this, faster recall times were related to higher storage scores in all three CSTs in the computer-paced condition, but this was evident only for counting span in the participant-led condition. This is also consistent with the task-switching hypothesis ([Towse & Hitch, 1995](#)), which emphasizes the role of time-based decay in WM.

These findings suggest that, in relation to the first research question, time for maintenance neither benefits nor disrupts storage in WM, thereby supporting either a resource-sharing or task-switching model. In addition, a negative linear relationship between storage and processing time provides further evidence for these two models.

The second research question used PCA to examine whether individual performance indices from the CSTs can aid understanding of the WM–HLC relationship, and explain why it is affected by restricted processing times. It is noteworthy that, with one exception (listening with odd-one-out span in the participant-led task), correlations between storage scores on the tasks were significant yet moderate to low. This may indicate that the three tasks tap similar yet independent abilities, suggesting domain specificity (see ([Alloway, Gathercole, & Pickering, 2006](#)) for a similar explanation).

PCA showed that the counting span task loaded onto one factor and appeared to best represent WM. Given the small arrays of digits (four to seven) in this task, it may be that the processing component relied on subitizing rather than counting ([Kaufman, Lord, Reese, & Volkman, 1949](#)), maximizing processing efficiency. Children as young as 7 years are well developed in this skill ([Starkey & Cooper, 1995](#)). That counting span best represented WM is in line with the task-switching model ([Towse & Hitch, 1995](#)) because simple processing stimuli are sufficient to draw attention away from storage, thereby making the span task complex enough to measure WM. In fact, the TBRS ([Barrouillet et al., 2004](#)) and embedded-process ([Cowan, 1999](#)) models posit that more complex stimuli bring into play other cognitive abilities that may contaminate the measurement of WM.

Hierarchical regressions demonstrated that the computer-paced and participant-led versions of counting span measured both similar and different abilities, and this was reflected in relationships with HLC. Reliability analysis indicated that processing accuracy and recall time performance indices from the CSTs were not robust in their representation of single constructs, perhaps because they reflect the unintentional influence of time restrictions, as discussed above. However, processing times had good reliability and explained variance in HLC above and beyond storage in the computer-paced condition.

This finding of the importance of processing speed in the WM–HLC relationship again supports the task-switching model that posits the need to process stimuli quickly to prevent decay of memoranda. Given that processing times were faster in the computer-paced condition compared with the participant-led condition, it seems likely that participants with faster processing speeds can be clearly

identified only when there is a requirement to process stimuli more quickly, making it possible to isolate the relationship with HLC. This is the first study to provide evidence of this while controlling for individual differences in processing speed. In addition, the reliability of CSTs in two different administration conditions was tested to ensure that the same constructs were being measured. No previous study has examined this with children. Moreover, the current study measured processing speeds within the CSTs, as opposed to using separate tasks, demonstrating that individual differences in processing speed *during* CSTs can explain differences in WM capacity and influence the relationship with HLC.

However, time restrictions weakened relationships with HLC in some instances. For nonverbal reasoning, participant-led storage explained variance beyond that accounted for by computer-paced storage, but not vice versa. Similarly, storage in the participant-led task accounted for twice the amount of variance in mathematics explained by computer-paced storage. These findings suggest that an ability to make use of additional time for maintenance of memoranda is important in HLC, but perhaps because this facilitates downstream comprehension rather than WM storage in itself. This interpretation is contrary to that of [Lépine et al. \(2005\)](#), who argued that maintenance use disrupts the WM–HLC relationship by introducing irrelevant variation in cognitive ability. However, the authors of the current study note that such an interpretation must be applied with caution because the manipulation of maintenance use is implied rather than directly measured.

The current study challenges previous research that has found time-restricted CSTs to be better predictors of HLC compared with tasks with no such restriction. This highlights the importance of controlling for individual differences in processing speed when examining WM–HLC relationships. Previous studies finding that time restrictions *strengthen* relationships with HLC did not account for individual variation in processing speeds (e.g., [Camos & Barrouillet, 2011](#); [Lépine et al., 2005](#); [St Clair-Thompson, 2007](#)). It is possible that generic time restrictions disadvantage children who process stimuli more slowly (i.e., leading to task failure) compared with faster children, and the children who were still able to apply maintenance to the memoranda were those who achieved higher scores on measures of HLC. When that inequality is evened out by individually titrating the processing time allowance, this (possibly) artifactual relationship is less apparent.

Having ascertained these key points, there would be benefit in extending this study to younger age groups, to include those in whom maintenance strategies are less likely to be developed, and in older age groups, where it is more firmly established. This would enable further understanding of a role (or lack thereof) of maintenance strategy use in the WM–HLC relationship.

Conclusion

The effect of time restrictions on the CSTs provides further evidence for extant theories of WM. An absence of any reduction in storage in time-restricted CSTs challenges models that argue for a role of some form of maintenance in WM ([Baddeley & Hitch, 1974](#); [Camos & Barrouillet, 2011](#); [Logie, 1995](#)). The resource-sharing ([Case et al., 1982](#)) and task-switching ([Towse & Hitch, 1995](#); [Towse et al., 1998](#)) accounts best explain this outcome. Furthermore, findings failed to support the embedded-process ([Cowan et al., 2005](#)) and TBRS ([Lépine et al., 2005](#)) models positing that time-restricted tasks provide cleaner measures of WM and strengthen links with HLC. Counting span, with its simple processing stimuli, best represented WM, providing further support for the task-switching model and its emphasis on time-based decay rather than resource sharing. However, participant-led tasks, with slower processing times, were better predictors of HLC in some instances. Our interpretation is that faster processing is important to keep information active in WM, in line with the task-switching model ([Towse & Hitch, 1995](#)); however, explanations of WM that promote factors other than time-based decay are possibly relevant when WM is applied in broader contexts that rely on this resource (e.g., mathematics).

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Appendix A. Supplementary material

Supplementary data to this article can be found online at <https://doi.org/10.1016/j.jecp.2019.104736>.

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